# **GREG BOWEN**

314.376.3416

greg@humanbeingproductions.com

631 Gorsuch Ave Baltimore MD, 21218

#### **Profile**

Cofounder of Human Being Productions, Greg Bowen is a video production specialist using a background in visual arts, theater, and television to keep stories engaging, polished, and clear.

#### Experience

CTO & Co-Founder, Human Being Productions; Baltimore, MD - 2014-Present

Oversee editing of client and speculative projects, manage equipment and technology plans for the business.

Clients List Include: PBS News Hour, BET, Arise News, PNC, Aljazeera, American University Washington College of Law, Tixato, Broadcast Management Group, Baltimore Office Of Promotions & The Arts, The Baltimore Rock Opera Society, Thread Coffee, Grimoire Records, Catholic Charities, The Samaritan Community, Guitar Gate, Urbanite Magazine, Maryland Consumer Rights Coalition & Webs Edge.

### Public Relations, Frith & Inlé, 2015-Present

Web development, graphic design and video production for a theatre company.

## Production Assistant & Camera Operator, Arise TV, 2012-2014

Regular production duties including talent wrangling, shoot management, and data management. Became camera operator and editor for segments on Arise Sunday, Arise XChange, and Artists on Arise.

# Editor, Public Affairs Media Group, 2012-2014

Edited educational videos for a production company.

## Editor, Freedom Digital Media, 2012-2013

Edited educational videos for a production company.

## Line Producer, Something that Sang to You, 2011

Line producer and talent wrangler for an independent film.

# Audio Operator, Casualties of the State, 2009 - 2010

Audio operator and grip on an independent film.

### Audio Operator, The Disk, 2008

Audio operator and grip on an independent film.

### Education

Maryland Institute College of Art BFA 2012

#### Skills

Proficient in Adobe Creative Suite, hand-drawn and digital animation, cinematography, lighting, photography, general production skills, grip & electric, stage rigging, light carpentry and construction, Prop and set design/build, effects and prosthetics.